

THEATRE

THR

**Department of Theatre
College of Arts and Letters**

- 101 Acting I**
Fall, Spring. 3(2-2)
Improvisational exercises, creative exercises, monologue and scene study.
- 110 Theatrical Play Analysis**
Fall, Spring. 3(3-0)
Play study in relation to theatrical production.
- 111 Introduction to Technical Theatre**
Fall, Spring, Summer. 3(2-2) C: THR 111L concurrently.
Basic aspects of theatrical design and construction. Theory, process, equipment, materials, skills and management.
- 111L Introduction to Technical Theatre Laboratory**
Fall, Spring, Summer. 1(0-2) C: THR 111 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level with a scenery crew, costume crew, electrics crew, properties crew or make-up crew.
- 201 Acting II**
Fall, Spring. 3(2-2) P: THR 101 RB: THR 110
Intensive practicum including scene study, rehearsal, and performance of works by twentieth century playwrights.
- 202 Voice Studio I**
Fall. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 101 R: Open to students in the Department of Theatre.
Practicum in techniques for developing physical awareness in voice as an instrument of expression.
- 204 Topics in Acting/Directing I**
Fall. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 101 R: Open to students in the Department of Theatre.
Topics supplementing regular acting and directing course offerings on a group study basis.
- 207 Movement Studio I**
Spring. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 101 R: Open to students in the Department of Theatre.
Practicum in techniques for developing physical and expressive awareness and movement range for the emerging performer.
- 211 Introduction to Lighting Design**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L C: THR 211L concurrently.
Design and technical aspects regarding the design process and electrical production of stage lighting.
- 211L Introduction to Lighting Design Laboratory**
Fall, Spring, Summer. 1(0-2) P: THR 111 and THR 111L C: THR 211 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level on the lighting crew, as deck electrician or as a lighting board operator.
- 212 Introduction to Costume Design and Makeup**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L C: THR 212L concurrently.
Technical aspects of the design and construction of stage costumes and costume history. Materials and techniques related to theatrical makeup.
- 212L Introduction to Costume Design and Makeup Laboratory**
Fall, Spring, Summer. 1(0-2) P: THR 111 and THR 111L C: THR 212 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level in costume construction, make up crew, or wardrobe crew.
- 214 Introduction to Scene Design**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L C: THR 214L concurrently.
Design and technical aspects regarding the design process and production of stage scenery.
- 214L Introduction to Scene Design Laboratory**
Fall, Spring, Summer. 1(0-2) P: THR 111 and THR 111L C: THR 214 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level in the scenery crew, carpenter or properties run crew.
- 216 Introduction to Sound Design**
Fall of odd years, Spring of even years. 3(2-2) P: THR 111 and THR 111L C: THR 216L concurrently.
Design and technical aspects regarding the process and production of sound performance media, composition and sound reinforcement for the stage.
- 216L Introduction to Sound Design Laboratory**
Fall of odd years, Spring of even years. 1(0-2) P: THR 111 and THR 111L C: THR 216 concurrently.
Intensive experience participating in the production program of the Department of Theatre. Assisting at a beginning level on the sound crew, sound board operator or run crew.
- 219 Introduction to Digital Design**
Fall of even years, Spring of odd years. 3(2-2) P: THR 111 and THR 111L C: THR 219L concurrently.
Design and technical aspects regarding the design process and production of digital performance media.
- 219L Introduction to Digital Design Laboratory**
Fall of even years, Spring of odd years. 1(0-2) P: THR 111 and THR 111L C: THR 219 concurrently.
Participation in the production program of the Department of Theatre. Assisting at a beginning level on the video production crew or as projection operator or run crew.
- 290 Independent Study**
Fall, Spring. 1 to 4 credits. A student may earn a maximum of 6 credits in all enrollments for this course. R: Approval of department.
Special projects arranged by an individual student and a faculty member in areas supplementing regular course offerings.
- 300 Production**
Fall, Spring, Summer. 1(0-2) A student may earn a maximum of 6 credits in all enrollments for this course. R: Approval of department. SA: THR 300B
Assisting with box office, publicity, running crew, costume shop, scene shop, or actor for department productions.
- 300A Theatre Practicum - Production Emphasis**
Fall, Spring, Summer. 1(0-2) A student may earn a maximum of 4 credits in all enrollments for this course. RB: THR 211 and THR 212
Intensive experience participating in the production program of the department. Assisting at an intermediate level such as master carpenter, wardrobe master, master electrician for a departmental production.
- 300C Theatre Practicum - Area Emphasis**
Fall, Spring, Summer. 1(0-2) A student may earn a maximum of 4 credits in all enrollments for this course. RB: THR 211 and THR 212
Intensive experience participating in a departmental production. Assisting as a actor, assistant designer, or charge scenic painter.
- 301 Acting III**
Spring. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 201 RB: THR 202 or THR 203 R: Open to students in the Department of Theatre.
Intensive practicum including scene study, rehearsal, and performance of works by twentieth-century American playwrights such as Williams, Miller, O'Neill, Albee, and Odets.
- 304 Topics in Acting/Directing II**
Spring of odd years. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 101 RB: THR 201 R: Open to students in the Department of Theatre.
Topics supplementing regular acting and directing course offerings on a group study basis.
- 316 Stage Management**
Fall of even years, Spring of odd years. 3(2-2) P: THR 111 and THR 111L RB: (THR 211 and THR 211L) or (THR 212 and THR 212L) or ((THR 214 and THR 214L) or (THR219 and THR219L)
Practices and duties of stage management including principles of organization, scheduling, budgeting, blocking notation, and production management.
- 337 Motion Graphics for Performance Design**
Fall of odd years. 3(1-4) P: (THR 219 and THR 219L) or (CAS 201 and CAS 205 and CAS 206) RB: THR 111 and THR 111L R: Open to students in the Department of Telecommunication, Information Studies and Media or in the Department of Theatre or in the Fiction Film Production Specialization or in the Documentary Studies Specialization. Not open to students with credit in TC 337.
Design and technical aspects of motion graphics, animation and compositing for live performance.
- 341 Beginning Play Directing**
Fall, Spring. 3(0-6) P: (THR 101 and THR 110 and THR 111 and THR 111L) and (THR 211 or THR 212 or THR 214 or THR 216 or THR 219)
Intensive study in concepts and techniques of stage directing and directing theories.

Theatre—THR

- 350 Plays as Film**
Fall of even years. 3(2-2)
Comparison of plays and musicals that are also films, with emphasis on structural changes from the play to film.
- 361 Topics in Lighting Technology**
Fall of even years, Spring of even years. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 211 and THR 211L
Topics supplementing regular design and technology course offerings on a group study basis.
- 362 Topics in Costume Technology**
Fall of odd years, Spring of odd years. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 212 and THR 214L
Topics supplementing regular design and technology course offerings on a group study basis.
- 364 Topics in Scenery Technology**
Fall of odd years, Spring of odd years. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 214 and THR 214L
Topics supplementing regular design and technology course offerings on a group study basis.
- 369 Topics in Digital Technology**
Fall of even years, Spring of even years. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 219 and THR 219L
Topics supplementing regular design and technology course offerings on a group study basis.
- 390 Special Topics in Theatre**
Spring. 1 to 4 credits. A student may earn a maximum of 8 credits in all enrollments for this course. R: Open to students in the Department of Theatre.
Special topics supplementing regular course offerings on a group study basis.
- 401 Acting IV**
Fall of even years, Spring of odd years. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 201 and THR 202 and THR 207 R: Open to students in the Department of Theatre.
Experience in classical acting utilizing Greek, Elizabethan, and Restoration texts.
- 402 Voice Studio II**
Spring. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 201 and THR 202 R: Open to students in the Department of Theatre.
Extended development of the actor's vocal instrument and application to heightened text including poetry, narrations, speeches, the American Standard dialect, and numerous international accents and dialects.
- 404 Topics in Acting/Directing III**
Spring. 3(0-6) A student may earn a maximum of 9 credits in all enrollments for this course. P: THR 101 RB: THR 201 R: Open to students in the Department of Theatre.
Topics supplementing regular acting and directing course offerings on a group study basis.
- 407 Movement Studio II**
Fall. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 201 and THR 207 R: Open to students in the Department of Theatre.
Stage combat, choreography skills and techniques used to create the illusion of violence on stage. Based on the Society of American Fight Directors Skills Proficiency Test.
- 411 Stage Lighting Design**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 211 and THR 211L
Theory and practice in lighting design and equipment. Application of light to stage production through play analysis, color theory, and the development of lighting plot.
- 412 Stage Costume Design**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 212 and THR 212L
Creating stage dress through script, color, and fabric analysis. Practical application through rendering draping and fabrication.
- 413 Stage Make-up**
Fall, Spring, Summer. 3(2-2) P: THR 111 and THR 111L or approval of department RB: THR 212 and THR 212L
Theory and application of two-dimensional and three-dimensional make-up for the stage.
- 414 Stage Scene Design**
Fall, Spring. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 214 and THR 214L
Creating stage scenery through script, color, and architectural analysis. Practical application through rendering and technical drawing.
- 419 Digital Design for Theatre**
Fall of odd years, Spring of even years. 3(2-2) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 219 and THR 219L RB: THR 211 or THR 211L or THR 212 or THR 212L or THR 214 or THR 214L
Creating digital performance media through script, technology advancements, and production analysis. Practical application through digital rendering, video production and software exploration.
- 421 Creative Dramatics**
Fall, Spring. 3(2-2) R: Not open to freshmen or sophomores.
Techniques for developing playmaking, story dramatization and improvisational skills in young people. Emphasis on school, camp and recreational use.
- 422 Children's Theatre**
Spring of odd years. 3(2-2) R: Not open to freshmen or sophomores.
Development and application of skills for producing traditional or improvised performances for children. Projects may originate with play script and culminate in audience assessment.
- 431 History of Theatre to 1850 (W)**
Fall, Summer. 3(2-2) P: Completion of Tier I Writing Requirement R: Open to juniors or seniors in the Department of Theatre.
Theory and practice from mythic and cultic origins to the beginning of stage realism. Emphasis on theatre as an expression of its social and cultural matrix.
- 432 History of Theatre since 1850**
Spring, Summer of odd years. 3(2-2) Summer: London, England. R: Open to juniors or seniors in the Department of Theatre.
Crisis and change in theatre architecture and dramatic forms. Dominance of commercial theatre, the rise of educational theatre, and the impact of high technology.
- 480 Study Abroad in Theatre**
Summer. 1 to 4 credits. A student may earn a maximum of 4 credits in all enrollments for this course. R: Approval of department; application required.
Current state of theatre through productions, workshops, tours and classes with theatrical professionals at a chosen destination outside the United States. Field trip required.
- 481 Study Away in Theatre**
Summer. 1 to 4 credits. A student may earn a maximum of 4 credits in all enrollments for this course. R: Approval of department; application required.
Current state of theatre through productions, workshops, tours and classes with theatrical professionals at a chosen destination within the United States. Field trip required.
- 490 Independent Study**
Fall, Spring. 1 to 4 credits. A student may earn a maximum of 6 credits in all enrollments for this course. R: Approval of department.
Special projects arranged by an individual student and a faculty member in areas supplementing regular course offerings.
- 491 Practicum: Acting**
Spring. 3(1-4) A student may earn a maximum of 6 credits in all enrollments for this course. P: THR 301 R: Open to students in the Department of Theatre.
Acting skills and techniques, including improvisation and Stanislavskian techniques.
- 492 Senior Seminar**
Fall. 3(2-2) R: Open to seniors in the Department of Theatre.
Preparation for a career as theatre professional, encompassing topics in contemporary theatre, dance, performance theory and practice.
- 493 Internship in Theatre**
Fall, Spring, Summer. 1 to 3 credits. A student may earn a maximum of 6 credits in all enrollments for this course. R: Open to students in the Department of Theatre. Approval of department.
Supervised work as a theatrical artist in a professional or organizational setting. Required workshop component.
- 494 Performance Tour**
Fall, Spring. 3(0-6) A student may earn a maximum of 6 credits in all enrollments for this course. RB: Cast members of touring production. R: Approval of department.
Rehearsal for and participation in the various departmental touring productions.
- 801 Practicum: Acting**
Fall, Spring. 3(2-2) A student may earn a maximum of 18 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Methodologies and principles of varying acting theorists. Application to selected dramatic texts.

- 803 Acting Theory**
Fall, Spring. 3(3-0) R: Open to graduate students in the Department of Theatre.
Theories, processes, techniques, and styles of acting set forth in the writings of prominent performers, teachers and critics.
- 804 Practicum: Voice**
Spring. 3(0-6) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Methodologies and principles of varying vocal theorists. Application to selected dramatic texts.
- 805 Practicum: Movement**
Fall. 3(0-6) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Methodologies and principles of varying movement theorists. Application to selected dramatic texts.
- 811 Practicum: Production Design and Technology**
Fall, Spring. 3(2-2) A student may earn a maximum of 15 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Approaches to design challenges in scenery, costumes, lighting, digital media, sound or stage technology.
- 812 Modern and Contemporary Theatrical Design**
Fall of odd years. 3(3-0) R: Open only to graduate students in the Department of Theatre.
Scenic design concepts from Appia and Craig to the present.
- 813 Period Resources and Research**
Fall, Spring. 3(3-0) R: Open to graduate students in the Department of Theatre.
Methodology used in researching historical customs and artifacts that actors, directors and designers adapt for use in acting styles, scenery, costumes, props, and directing.
- 830 Introduction to Graduate Studies**
Fall. 3(3-0) R: Open to graduate students in the Department of Theatre.
Critical thinking methods, research techniques, and scholarly theory and writing. Understanding analytical and evaluative thinking and knowledge creation. Examination and critique of dramatic work.
- 831 Studies in Theatre History**
Fall of odd years, Spring of odd years. 3(3-0) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre.
Selected periods and genres of world theatre history. Theatre as cultural expression and as performance art. Topics vary.
- 832 Comparative Drama and Criticism**
Spring of even years. 3(3-0) A student may earn a maximum of 12 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Comparative study and critical examination of selected playwrights, theorists, developments, movements, and trends in world drama from their beginnings to the present.
- 834 Professional Aspects**
Fall, Spring. 2(1-2) R: Open to graduate students in the Department of Theatre.
Preparation for a career as theatre professional or academician.
- 870 Collaborative Studio in Theatre**
Fall, Spring. 3(1-4) A student may earn a maximum of 6 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre.
Creating productions in the areas of directing, acting, scene design, costume design, lighting design, and sound design within a collaborative setting. Practical application through area specified media.
- 890 Independent Study**
Fall, Spring, Summer. 1 to 4 credits. A student may earn a maximum of 8 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre or approval of department.
Special projects, directed reading, and research arranged by an individual graduate student and a faculty member in areas supplementing regular course offerings.
- 894 Special Projects in Theatre**
Fall, Spring, Summer. 1 to 4 credits. A student may earn a maximum of 15 credits in all enrollments for this course. R: Open to graduate students in the Department of Theatre. Approval of department.
Special projects related to specific assignments in acting, directing, or design in departmentally approved production.
- 899 Master's Thesis Research**
Fall, Spring, Summer. 2 to 4 credits. A student may earn a maximum of 4 credits in all enrollments for this course. R: Open only to graduate students in the Department of Theatre.
Directed research leading to a master's thesis, used in partial fulfillment of Plan A master's degree requirements.