608. Pediatric Specialty Clerkship  
Fall, Winter, Spring, Summer. 1 to 17 credits. May re-enroll for a maximum of 43 credits. HM 602; primary clerkship.  
Clinical experiences with pediatric patients under the direction of members of the faculty of the Department of Human Development and community pediatrics. Fall, Saginaw, Winter, Lansing. Spring, Grand Rapids. Summer, Flint.

HUMAN ENVIRONMENT AND DESIGN  HED

College of Human Ecology  

143. Design for Living I  
Fall, Winter, Spring. 3(3-0)  
Perceptual development including analytical judgment through the study of design, a vital part of the matrix of living. Design components and principles as they relate to the function and ideas in the various phases of man's environment and daily life.

144. Design for Living II  
Fall, Winter, Spring. 3(1-4) 143.  
Use of design elements and application of principles in creative problems and media.

152. Principles of Clothing Construction  
Fall, Winter, Spring. 3(2-2)  
Principles of clothing construction related to fit, fabric and garment assembling.

171. Textiles for Consumers  
Fall, Winter, Spring. 4(5-0)  
A programmed sequence develops decision-making abilities in the selection of textile alternatives for various uses. Consumer-oriented concepts of durability, comfort, care and aesthetic appearance are used to evaluate products.

201. Contemporary Retail Community  
Fall, Winter, Spring. 3(3-0) Sophomore.  
The retail community as it responds with a supply of goods and services to the needs of the consumer.

203. Selected Non-Textile and Apparel Merchandising  
Winter, Spring. 3(2-0) 142.  
Selected non-textile and apparel merchandise as it fulfills consumer needs and expectations.

210. Environmental Design: Space, Color and Texture  
Fall, Winter, Spring. 3(3-0) 144 or approval of department.  
Space, color and texture as components of human environment, their effect upon and use by man.

211. Environmental Design: Space, Color and Texture — Laboratory  
Fall, Winter. 3(2-0) 210.  
Discussion and demonstration of space, color and texture as components of human environment, their effect upon and use by man.

213. Synthesis of Environmental Design Elements — Laboratory  
Winter, Spring. 2(2-0) 213.  
The synthesis of design elements, space, shape, color and texture, and their organization as they are related to man's near-environment.

214. Synthesis of Environmental Design Elements — Laboratory  
Winter, Spring. 2(2-0) 213.  
Discussion and demonstration of design elements, space, shape, color and texture, and their organization as they are related to man's near-environment.

220. Interior Space Design  
Fall, Winter. 3(0-5) 210 or concurrently.  
Basic designing and drawing of interior space in relationship to human needs.

221. Interior Color and Texture Design  
Winter, Spring. 3(0-6) 220 or concurrently.  
The manipulation and development of color and texture as components of environmental space design.

222. Basic Interior Design Synthesis  
Spring. 3(0-6) 221.  
Experimentation and representation of space, color and texture as they relate to environmental interior design.

230. History of Interior Design: Ancient to Medieval  
Fall, 3(3-0)  
Historical development of furniture, textiles, and the other decorative arts in relation to interior design and architecture from ancient times to medieval.

239. Housing Consecration  
Spring. 3(3-0) Interdepartmental with and administered by the Department of Agricultural Engineering.  
Skills and techniques in conserving, repairing and remodeling existing housing. Structural components of housing and evaluation of housing structure.

252. Experimental Clothing Construction  
Winter, Spring. 3(2-2) 152 or pass departmental placement examination.  
Application of principles of clothing construction with emphasis on fitting, alteration and couturier construction techniques. Experimental execution and evaluation of techniques.

254. Contemporary Fashion Analysis  
Fall, Winter, Spring. 3(2-2) 143 or approval of department.  
Analysis of fashion as evidence of a dynamic relationship between man and his environment; costume as an aesthetic expression, a sociological phenomenon, and a coordinating factor for the consumer market.